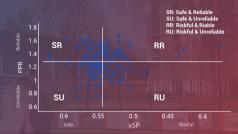


Decision making profiles of players FOOTBALL

4 different types of players in pass performance

PPR and xSP are used to define 4 different player profiles.

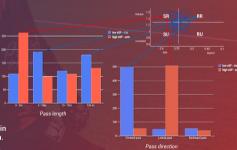
The matrix compares how much risk a player takes with his passing (xSP) and how reliable his passing is (PPR).



Difference in type of passes between SR and RR

There are clear differences in pass length and pass direction between safe and riskful players.

Safe players are more likely to pass over a short distance, and in a lateral direction. Riskful players give longer passes and pass in a more forward direction.



"So I should only select RR type players?"

No! Players with other profiles have other skills affecting the game

	High PPR Riskful	Low PPR Safe	Factor
Positioning during pass (points)	13,7	11,9	1,15
Pull a Vee (amount)	46,8	40,7	1,15
Distance (km) in match	5303,2	6203	0,85
Highest speed during match (m/s)	6,4	7,4	0,85
Interceptions	3,6	5,3	0,68

Comparison between RR and SU players.

Safe players deliver a higher intensity in matches. The SU profile players show a higher distance covered, reach higher top speeds and have more interceptions. Based on the insights in the specific skills behind the profiles, the player can train specifically on the affecting skills.